

# JESSICA ZANETTI

CREATURE/CHARACTER ANIMATOR

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## EMPLOYMENT HISTORY

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<b>Mr X Inc</b> <b>Animation Lead</b> April 2017 – present	Keyframe animation of creatures, characters, vehicles and props using Maya and motion capture character animation using Motionbuilder. Rig testing, facial animation/ lip sync, camera animation in maya. Gives animation feedback to team members, attends dailies, works with other departments to problem solve.	<i>Scary Stories to Tell in the Dark (2019)</i> <i>The Boys (2019)</i> <i>Hellboy (2019)</i> <i>The Silence (2019)</i> <i>American Gods – series S2 (2019)</i> <i>Falling Water – series S2 (2018)</i>
<b>Spin vfx, Animator</b> February - March 2017	Keyframe animation of a dragon for vfx shots using maya.	<i>Descendants 2 (2017)</i>
<b>Soho vfx, Animator</b> October 2016 – Feb 2017	Vehicle, character and prop keyframe animation to be integrated with live action plates.	<i>Logan (2017)</i>
<b>Arc Productions, Animator</b> June 2014 – August 2016	Creature, character, prop and vehicle animation using maya for Dreamworks/Netflix series.	<i>Trollhunters - series S1 (2016)</i> <i>Dragons: Race to the Edge (2015)</i> <i>(How to Train Your Dragon series)</i>
<b>Nerd Corps Entertainment</b> <b>Animation Supervisor</b> May 2013 – October 2013 March 2008 - March 2012	Responsible for keyframe animation of characters, lip sync, vehicles, FX timing and cameras using Softimage XSI. Works with Director to ensure continuity. Reviews storyboard animatic to ensure asset availability and to anticipate and plan for challenging shots. Helps Animators with technical issues.	<i>Endangered Species - (2015)</i> <i>Slugterra - series (2014)</i> <i>Monster High: Friday Night Frights, Why do Ghouls Fall in Love? (2012)</i> <i>Rated A for Awesome (2011)</i> <i>League of Super Evil (2009)</i>
<b>Rune Entertainment</b> <b>3D Generalist</b> October 2012 - March 2013 Sept 2007 – October 2007	Character animation, layout and modeling. Produced motion graphics/props (Maya), Compositing (After Effects), Digital Painting (Photoshop) for commercials.	

## EDUCATION

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**Animation Mentor** - Animal and Creature Master Class (2013)  
**Sheridan College** - Computer Animation - Graduate Certificate (2007)  
**Sheridan College** - Illustration - Bachelor of Applied Arts (2006)

## SOFTWARE

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Maya, Motionbuilder, Photoshop